



The Bridges Industrial/Commercial/Social Golf League - By-Laws revised 03/11/2021

Captains Meeting: March 11, 2021 5:15PM **Roster/Sponsor Fees Due:** April 2

Length of the Season: Begins: April 6, 7, 8 - Ends: August 17, 18, 19

Season Ending Scrambles 5:00PM: August 31, September 1, 2

Banquet Date 5:30PM: Tuesday September 14th

<u>Playoffs 5:15PM:</u> August 24	1st plays lowest seed and 2nd plays second lowest seed
August 25	The two winners play
August 26	Finals - teams receive complimentary cart and green fees

FORMAT: Four person teams will play 9 holes with full handicap. Teams are divided into A, B, C and D players according to handicap. Individual matches will play for 10 points - one point for each hole and one point for low net score. Team standings will be kept on a weekly basis by totaling the number of points won. Standings will be kept in the clubhouse & updated every Saturday at bridgesgc.com. There will be two closest to the pins each week. Team pairings will be on a 3-week cycle: AB/CD, AC/BD, AD/BC.

STARTING TIMES: April & August 5:15pm, May, June, July 5:30pm. All players are expected to check in and pay the appropriate fees to the pro shop prior to each match. Provided there are open holes on the nine the match is to be played warm up holes are permitted. Anyone wishing to play earlier than 45 minutes prior to the starting time will pay a rate to be determined by the pro shop. Please respect golfers finishing up their rounds. If a player is late or leaves early, they lose all holes missed plus will not be eligible for low net. The late player must play D position. *Due to circumstances beyond our control, league play may sometimes start a few minutes late (an outing taking more time than anticipated). Thank you for your patience.*

FEES: The sponsor fee for the league will be \$125.00 per team. The sponsor fee will be used for the banquet, prizes and any other league expenses. The sponsor fee will be due by April 5th. The league greens fee is \$15.00 per player to walk or \$22.00 to ride. Players with the Capitol Region Golf Card will save \$3.00 dollars off the riding rate.

HOLE IN ONE CLUB: All players are invited to join the hole-in-one club. \$1 per person is collected the first week of play (or earlier). This money will be evenly distributed to any player having an ace during an official league match, which is witnessed by an opponent. Only players that paid the \$1 are eligible for the hole in one prize. No aces will result in the money collected being added to the league budget. Players who participate on multiple nights must pay the fee for each night they wish to be eligible.

ROSTERS: Each team must submit a roster of no more than 12 players. Rosters will be final after completion of the 3rd match. Official rosters & H-I-O players will be listed on the reverse side of the results sheets beginning week 4. If an individual participates in a match and is not listed on the roster he will be disqualified and his opponent will receive forfeit points. An individual's name may appear on a team roster of different nights, but may not appear on two teams on the same night.

ABSENT PLAYERS/TEAMS: If a team member is absent the "D" player of the other team will play the course. The pairings will be AB/CD. If two teammates are absent the "C" & "D" players of the other team will play the course. The pairings will be AC/BD. If three teammates are absent the "B" "C" & "D" players of the other team will play the course. All 5 players will play in the same group. The team member or members will receive "6" points and one point for every stroke under par with their handicap. Maximum points awarded are 10. If an entire team does not show, the opposing team members will each receive a maximum of 6 points for each player present; their scores will not count towards their handicap. If an entire team misses 2 consecutive weeks, they will be considered withdrawn from the league. Past matches will not be adjusted and future opponents with 4 players present will receive 24 points.

RESULTS SHEETS: It is the responsibility of both team captains to fill out and sign the results sheet. Use names as they appear on the handicap sheets. Any player not having a score filled in will receive a score of 36. A maximum score of a triple-bogey will be used for handicapping purposes - this is the adjusted score. On the result sheets record the score, adjusted score, and points. Please make the necessary adjustments for all players on your team so that the correct score can be entered. **DO NOT POST NET SCORES.** Once the results sheets have been handed in and signed, the scores on that sheet are final. It is the responsibility of each team captain to know, and explain to teammates, how to fill out the results sheet. Any discretion will be brought to the committee to figure out the appropriate action or penalty which could be up to a 10 point deduction.

MAX SCORE (DOUBLE PAR +1): If a player reaches the maximum score allowed (double par +1) and has not holed out they must pick up, and regardless of handicap strokes given or received they automatically lose the hole. If a player holes out for the equivalent of max score they are eligible to win the hole. If both players reach max score, regardless of any handicap strokes they will halve the hole. Any player that reached max score will still be eligible for the low net point.

HANDICAPS: Handicaps will be adjusted each week and throughout the play offs. All new players will establish a handicap on the first night of play. Handicaps will be determined by taking 96% of your best 3 of 5 scores. Until a player reaches 3 scores their previous rounds will be averaged to determine their handicap. **The maximum differential between two opposing players' handicaps is 9.** Handicaps will be deleted after one season of inactivity. If a player does not have a handicap they will play against the D player and both players will figure their handicaps following play. If two players from a team have no handicap the second plays C and so on. Use the adjusted score and the chart posted in the clubhouse to figure both handicaps.

POSITION NIGHTS: Position nights will be scheduled at the league administrator's discretion. Rainouts will be played in the order missed. If no matches are canceled teams we will play 1 vs. 2, 3 vs. 4 and so on. The last week of leagues will end with a position night regardless of the amount of rainouts.

RAINOUTS: Every effort will be made to complete the match that evening. Matches will be declared official if all teams complete 4 holes. Unfinished holes and the total score point will be halved. Strokes will fall as normal on the completed holes. Scores only need to be recorded on the results sheet for players that finished all 9 holes. **WARNING: NO SAFETY PRECAUTIONS ARE BEING UTILIZED TO PROTECT PLAYERS FROM INCLIMATE WEATHER AT THIS FACILITY. ANY PLAYER WHO FEELS IN DANGER SHOULD LEAVE THE GOLF COURSE IMMEDIATELY AND SEEK SHELTER.** If other teams complete their matches – all matches will be declared official and rain checks will not be issued. The league rain check policy will be prorated credit for carts and green fees. **IT IS THE RESPONSIBILITY OF PLAYERS TO PICK UP A RAIN CHECK THAT NIGHT!!!**

Special Rules

1. USGA rules apply (rules book) – Local rules listed on Bridges scorecard
2. We will rotate nines each week.
3. We are a PALCB licensed facility. All alcohol consumed must be purchased from our staff
4. Handicap strokes will be given as they fall on the card - strokes will be given on par 3's
5. Only the opponent you are playing can permit "Gimmies"
6. Winter Rules everywhere except hazards - can move ball 6"
7. Blue Tees – PGA Professionals & Apprentices; White tees- Men; Red tees- Ladies; Seniors (65+) as of 4/7/21 may play the gold tees. **For handicapping purposes, when a player decides to play the gold tees they must play the gold tees the rest of the year.**
8. Parking lot – If a ball comes to rest in the parking lot it will be dropped next to the dumpster area with no penalty. If the ball is not found or is over the parking lot it will be considered out of bounds.
9. A player must have (3) scores for the team he wishes to play for to be eligible for play-offs.
10. Nights with 14 or fewer teams will have 4 play offs spots, 15 & above 6 spots.
11. Ties final point standings & playoffs: All 4 players' net scores are added together starting with the 1st handicap hole. The team with the lowest score on the hole will win the match/tie
12. Teams are to start on the holes as assigned by the pro shop
13. Collared golf shirts are required – Metal spikes are not permitted
14. Relief from Water Hazards: Under Rule 26-1, a player hitting into a water hazard (yellow) has several relief options, all of which carry a one-stroke penalty. He may play a new ball from the spot which he hit into the hazard. He also may drop a ball behind the hazard, provided that the spot at which his ball last crossed the hazard remains directly between the dropping point and the hole. With respect to a lateral water hazard (red), the player may also drop within two club lengths of the spot where his shot last crossed the hazard's margin --- provided it's not nearer the hole – or within two club lengths of a point on the opposite side of the hazard that's no nearer to the hole.
15. Local Rule E-5: When a player's ball has not been found or is known or virtually certain to be out of bounds, the player may proceed as follows rather than proceeding under stroke and distance. For two penalty strokes may take relief by dropping the original ball or another ball in the relief area (see Rule 14.3)
16. A provisional ball must be played before searching for original shot. Once away from the teeing area playing a provisional ball is prohibited.

Committee

Tuesday – Shane Bare 756-0328 * Brendan Swope 465-3392 * Charlie Grim 465-0487
Wednesday – Ed Groft 968-3928 * Cork Livelsberger 451-7687 * Mack Elliott 451-7143
Thursday - Dan Ernst 632-6585 * Jeremiah Shrader 717 451-8458 * Jim Baker 781-4070
Bridges G.C. – 624-9551 * Doug Altland 977- 1911

Duties of Committee and Pro Shop Staff

1. Decide if we play when raining (safe & course playable)
2. Make rulings as needed

Team Captains

Each team must designate a team captain. It is the responsibility of the captain or his designee to:

1. Represent team at league meetings.
2. Submit a team roster & pay the sponsor.
3. Both team captains are responsible for obtaining the handicaps of team members prior to the start of each match.
4. Team captains determine the match-ups of A, B, C and D players based on handicaps.
5. The team listed first is the home and is responsible for keeping score. The home team captain totals the results for each match on the results sheet. This will be the official card.
6. Both captains must sign the results sheet at the completion of each match.
7. Home team captain is responsible for turning in completed results sheet.
8. Provide an **accurate** count for end of season banquet.

A VERY SPECIAL THANKS TO OUR PRIZE SPONSORS:



TUESDAY



WEDNESDAY



THURSDAY